

Vanshil Shah

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EDUCATION

University of Pennsylvania

Aug. 2021 - May 2023

M.S.E. Robotics

GPA: 4/4

Courses: Machine Learning, Theoretical Deep Learning, Learning in Robotics, Geometric Computer Vision, Deep Learning for Vision, Advanced Robotics, Convex Optimization

Nirma University

Aug 2015 - May 2019

B.E. in Mechanical Engineering

GPA: 8.1/10

PUBLICATIONS

Prashant Kumar*, Sabyasachi Sahoo*, **Vanshil Shah**, Vineetha Kondameedi, Abhinav Jain, Akshaj Verma, Chiranjib Bhattacharyya, Vinay V. **“DSLRLR : Dynamic to Static LiDAR scan Reconstruction using adversarially trained autoencoder”** (*Proceedings of the AAAI Conference on Artificial Intelligence 2021*)

WORK EXPERIENCE

Ford Motors, Autonomous Vehicles LLC, Palo Alto

May 2022 - August 2022

Localisation and Mapping intern, Perception Team

[Dr. Punarjay Chakravarthy](#)

- Deployed a pipeline based on Neural Radiance fields for synthetic data generation.
- Experimented with slot attention based neural radiance fields for disentangling background and foreground
- Achieved comparable performance of image reconstruction metrics like PSNR, LPIPS and SSIM on both real world and simulated dataset [\[Project Report\]](#)[\[Slides\]](#)

Indian Institute of Science(IISc), Bangalore

Nov 2019 - Sept 2020

Software engineer, [Machine Learning Lab](#) | Collaboration: [Ati Motors](#)

[Sabyasachi Sahoo](#)

- Integrated Google Cartographer SLAM algorithm with our model DSLRLR for improving navigation in a dynamic setting.
- Devised a novel dataset generation pipeline to create a first of its kind LiDAR based static-dynamic frame dataset.
- Achieved **4 times better reconstruction** on Chamfer Distance over state of the art baselines.

Robert Bosch Center for Cyber Physical Studies(RBCCPS), Bangalore

June 2019 - Nov 2019

Perception Team, [MBZIRC 2020](#) | Collaboration: TCS Innovation Labs

[Dr. Raghu Krishanpuram](#)

- Benchmarked visual SLAM algorithms for facilitating quad copter autonomy in degraded environments [\[Video\]](#)

PROJECTS

Segmentation and Object Detection

- **SOLO:** Implemented the network proposed in paper: [Segmenting Objects by Location](#) to predict instance segmentation masks over 3 categories(Vehicle, People and Animals) on COCO dataset [Github](#)
- **Faster RCNN:** Implemented a 2-stage RCNN based object classifier. This involved training the first stage Region Proposal Network and second stage regressor, and classifier. MAP achieved: 0.76 [Github](#)

Geometric computer vision

- **Multi view stereo reconstruction:** Implementation of two-view stereo and multi-view stereo algorithms for dense 3d reconstruction. Implemented the 2 view SFM algorithm using SIFT features and 8-point algorithm in tandem with RANSAC for robust camera pose estimation [Github](#)

Localization and Estimation

- **Particle filter based SLAM:** Integrated the inertial orientation and odometry with a 2D LIDAR scan to build the occupancy grid map of the environment while localising the robot using a particle filter [Github](#)
- **Orientation tracking with inertial data:** Implemented a Quaternion based Unscented Kalman Filter(UKF) to track 3D orientation from Gyroscope and Accelerometer data [Github](#)

Graphics rasterisation library

- Created a custom rasterizer for drawing scenes composed of 2D and 3D polygons in C++ [Github](#)

Video Resizer Multithreading

- Developed a modular library for resizing videos using multithreading in C++. [Github](#)

TECHNICAL SKILLS

Languages: Python, C/C++, MATLAB

Software Tools: ROS, Git, Docker, LaTeX, OpenAI Gym, Gazebo, CARLA, Cmake

Libraries: PyTorch, Sklearn, NumPy, pandas, Matplotlib, OpenCV